

Below you will find a number of tasks linked to our learning in school. Please note that some of the learning may be introduced later in the Summer Term. Please encourage your child to choose their tasks. It is important that they take ownership and feel free to be as creative as you would like. We would welcome any examples of completed learning to be shared in class.

We look forward to seeing what you have been up to! These can also be shared on Class Dojo!

Design, make and evaluate a trainer out of recyclable materials.	Write a detailed recount about a day in your life that you remember (similar to AJ seeing Usain Bolt sprint from Running on Empty).	Create some silhouette artwork (similar to our plastic pollution silhouette artwork).
Draw (by freehand) a detailed map of our local area: Abbeymead. Use a range of colour to bring it alive. You could use existing maps to help.	Write a school survival guide in the form of a booklet or a non-chronological report.	Design a 3D model of a biome using the Tinkercad website.
Create a new game that involves team work and strategy. Detail this game in an informative poster.	Create a landscape piece of artwork of an ancient ruin (such as the Parthenon or El Castillo in Chichen Itza).	Make a playable instrument out of recyclable materials.
Create an ancient Mayan codex.	Write about a nursery rhyme in the form of a newspaper article (such as Humpty Dumpty and Jack and Jill).	Prepare and cook/make something (such as cakes or a smoothie) and write instructions on how you do it.